



# iHTTP: Efficient Authentication of Non-Confidential HTTP Traffic

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# Background

- Website owners rely on HTTP for revenue
  - Advertising
    - \$14.9 billion in first half of 2011, 23 % increase\*
- Authenticity of HTTP data still important!
  - AD rewriting
    - Ex. rewrite ads incoming over public WiFi
  - AD injection
- Solved by enabling data authentication

# Motivation: Problem

- How to enable authentication of HTTP data?
  - Less costly than HTTPS
  - Supports network caching
    - Enables distributed model of HTTP
  - Data authentication and integrity
    - Clients can determine if data has been tampered
  - Data freshness authentication
    - Clients can verify that data is not being replayed

# Previous Research

- Enabling authentication of HTTP data
  - SSL Splitting [SSYM 2003]
    - Caches are modified and trusted
  - Keyed Hashing [ICCN 2011]
    - Key exchange and management required – SSL/TLS
  - Signature based HTTP integrity (SBHI)
    - Framework for enabling authentication of HTTP response data
    - No SSL
    - No modifications to network caches

# Previous Research cont.

- Signature Based HTTP Integrity
  - SINE [NPSec 2009]
    - Enables progressive rendering
      - Progressive Authentication
    - Cache signatures to amortize costs
    - No data freshness assurance
  - HTTPi [WWW 2012]
    - Enables support for HTTP/1.1 chunked encoding
    - Ensures data freshness authentication
      - Sign authenticator with updated timestamps

# Signature Based HTTP Integrity

- Problems with existing SBHI approaches
  - Insecure - SINE
    - Susceptible to replay attacks
      - Cannot authenticate freshness
  - Inefficient - HTTPi
    - Must sign each response – COSTLY!
  - Clients must verify each signature
    - Possibly hundreds of verifications per page
- Need for efficient secure HTTP authentication

# Our Approach: iHTTP

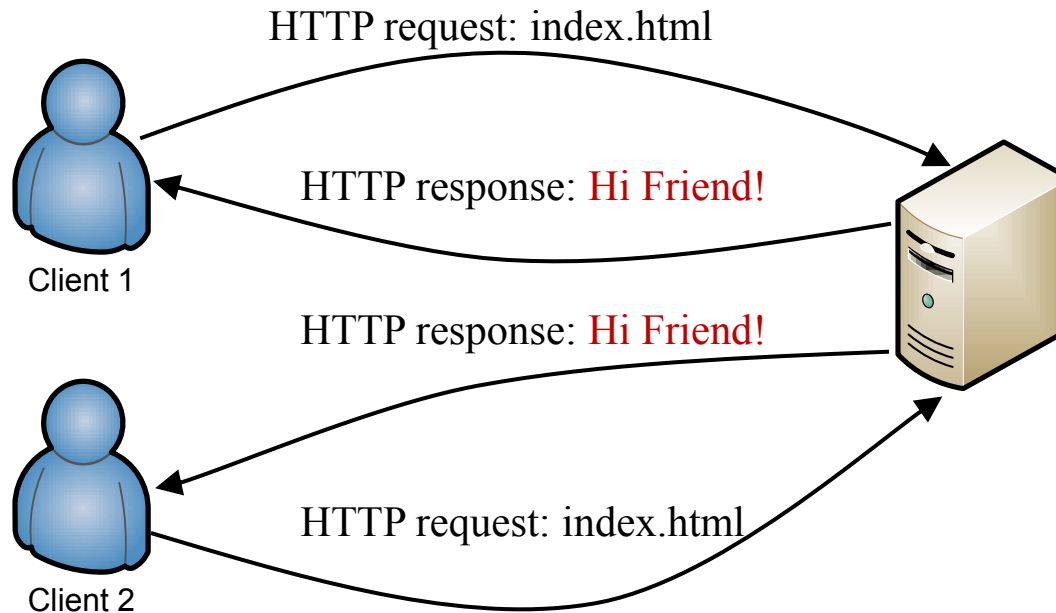
- Authentication and integrity of HTTP response data
  - SBHI based
- Enable data freshness authentication
  - Authenticated timestamp for signature
- Lightweight and efficient
  - Dynamically update timestamp without signing
  - Assist clients in signature authentication
- Requires no modification to network caches

# iHTTP: Definition

- Observation
  - Two categories of HTTP data
    - Client-Static
    - Client-Unique

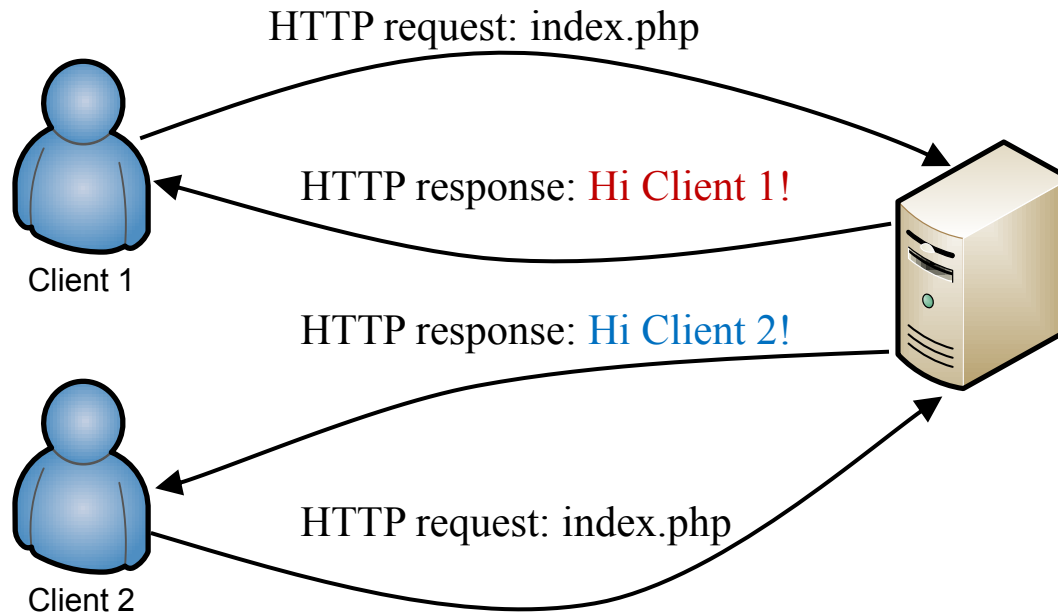


# iHTTP: Client-Static



Many to one relationship: many clients one response

# iHTTP: Client-Unique



Many to many relationship: many clients many response

# iHTTP: Assumptions and Threat Model

- Assumptions
  - Clients and servers are loosely synchronized
  - Response data is *Client-Static* and *non-confidential*
- Threat model
  - Intercept, modify, store, replay all data between the client and server
  - Slow down data delivery for reasonable amounts of time

# iHTTP: Authenticator generation

- Authenticator content

- Authenticator metadata
- Response metadata
- Message body hashes

*A.t* – generation timestamp  
*A.e* – expiration  
*A.u* – requested URL  
*A.l* – length of authenticated data

$Sign_k \{ H ( A.t | A.e | A.u | A.l | HTTP .Headers | HTTP .Content ) \}$

- Generation occurs:

- New response data is observed for a URL
- Authenticator expires

# iHTTP: Authenticator generation cont.

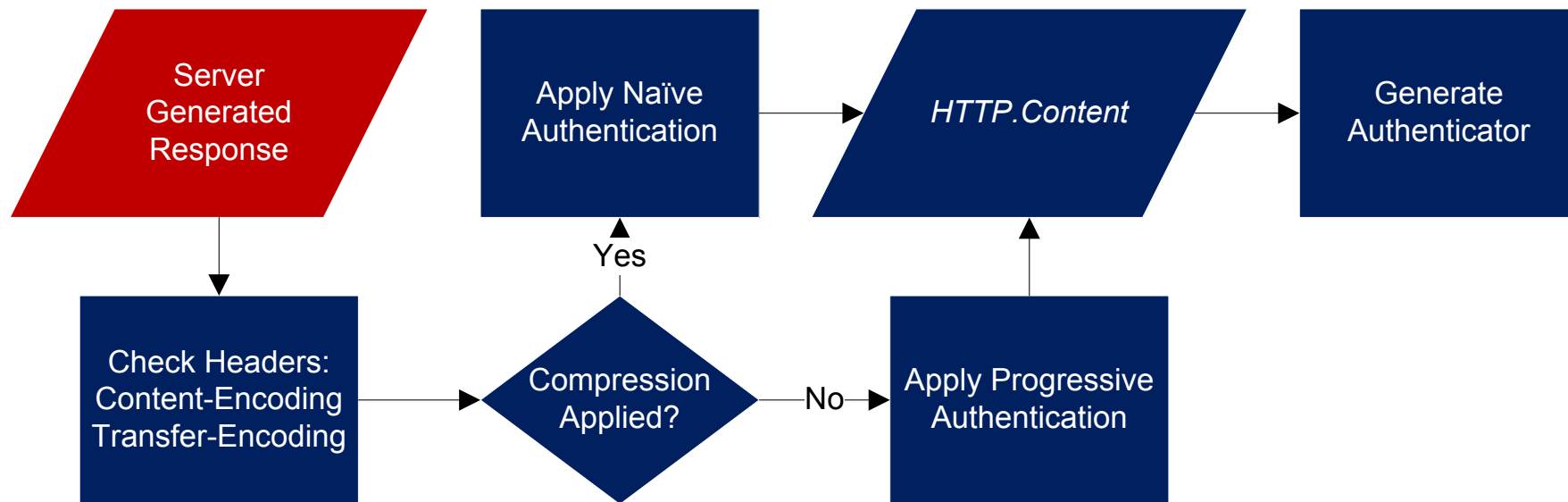
- *HTTP.Headers*
  - Protect headers not modifiable by caches
  - Consists of End-to-end headers
    - Defined by HTTP/1.1
      - Non-connection specific headers
    - Exception
      - Length header which may be changed by caches
      - *A.l* provides size of data protected by authenticators

# iHTTP: Authenticator generation cont.

- *HTTP.Content* generation
  - Used to verify the integrity of the message body
  - Leverages Naïve and Progressive Authentication
    - Observation
      - Compressed data must be buffered on both the server and client
      - Progressive Authentication not necessary for compressed data
    - Result
      - Naïve is optimal for compressed data
      - Progressive Authentication beneficial for non-compressed data

# iHTTP: Adaptive Data Handling

- Rule for generation of *HTTP.Content*



## – Hash operations

- Naïve Authentication:  $O(1)$
- Progressive Authentication:  $O(n)$

■:Server  
■:iHTTP

# iHTTP: Freshness Authentication

- Expiration  $A.e$  allows long lived authenticators
  - When response content does not change
  - Bypasses signing; allows authenticator caching
    - Significant performance benefit
- Problem:  $A.e$  is static after signing
  - Attackers can replay data that has not yet expired
  - Removing  $A.e$  requires signing each response

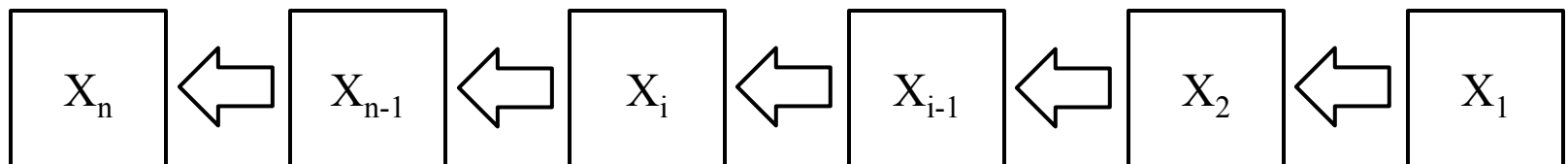


# iHTTP: Efficient Freshness Authentication

- How to enable data freshness efficiently?
  - Sliding-Timestamps
    - Decouple data freshness and authenticator generation
      - Freshness not tied to authenticator timestamp
    - Enables caching of authenticators
      - Amortizes signing costs

# iHTTP: Sliding-Timestamps

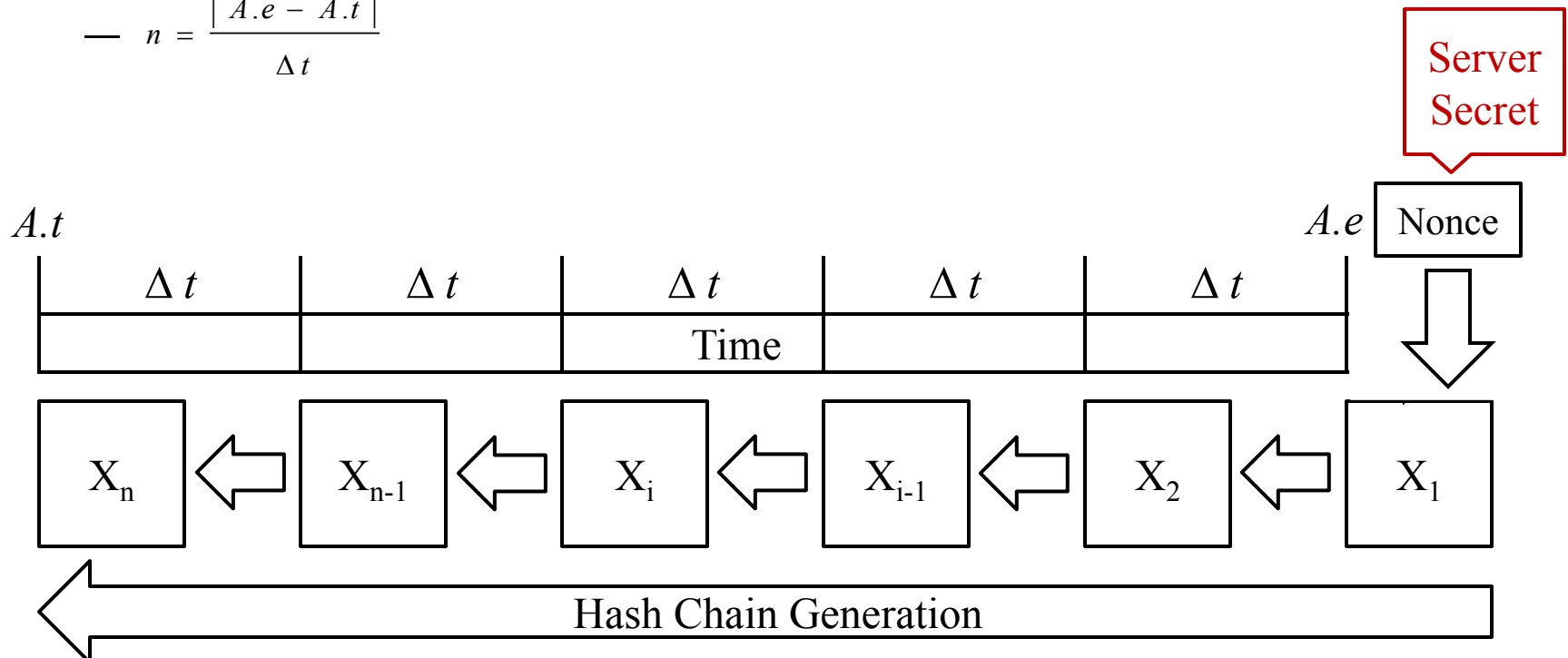
- Based on the one way properties of hash chains
  - Authenticate  $X_i$  by hashing to known  $X_n$
- Servers releases hash values to extend freshness



# iHTTP: Hash Chain Generation

- Each hash operation represents time increment
  - Server defined and configurable:  $\Delta t$
- Size of hash chain dependent on  $A.t$ ,  $A.e$ ,  $\Delta t$

$$n = \frac{A.e - A.t}{\Delta t}$$

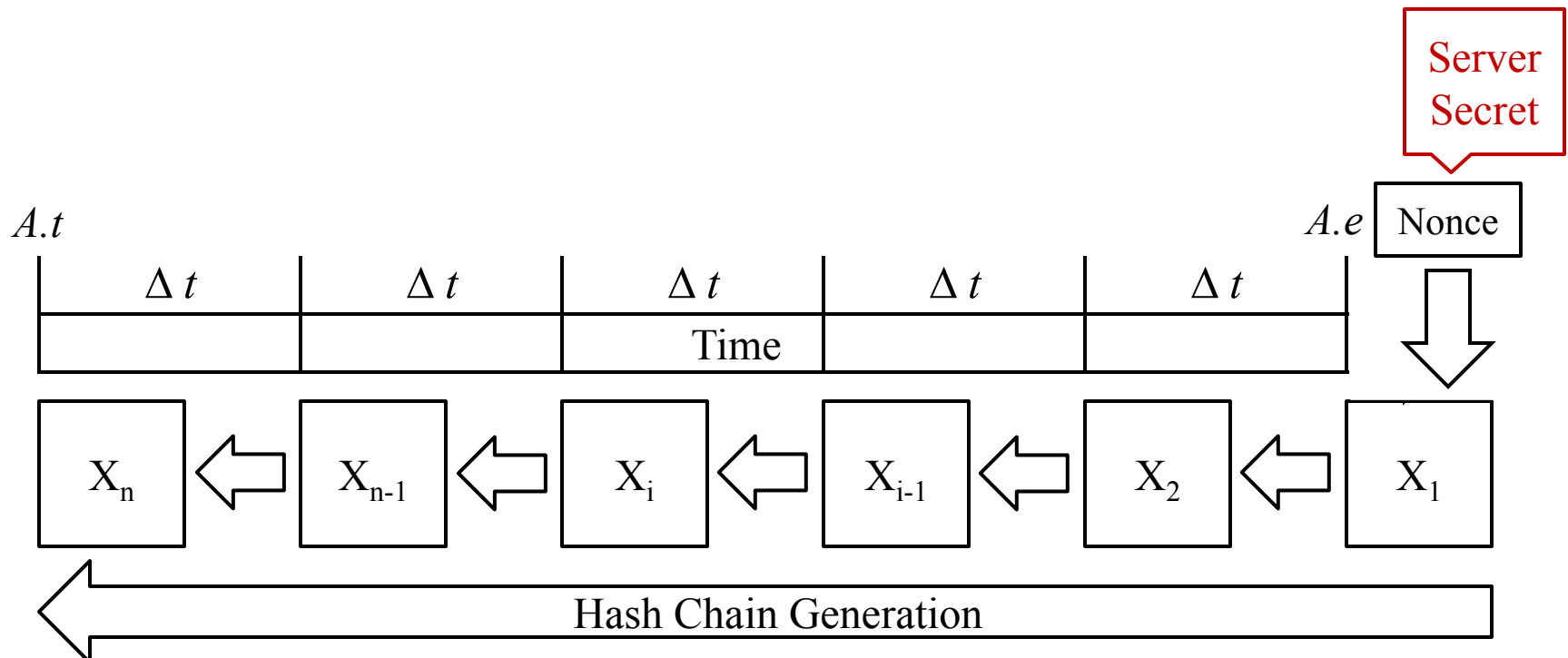


# iHTTP: Hash Chain Generation cont.

- $X_n$  and  $\Delta t$  are signed with the authenticator

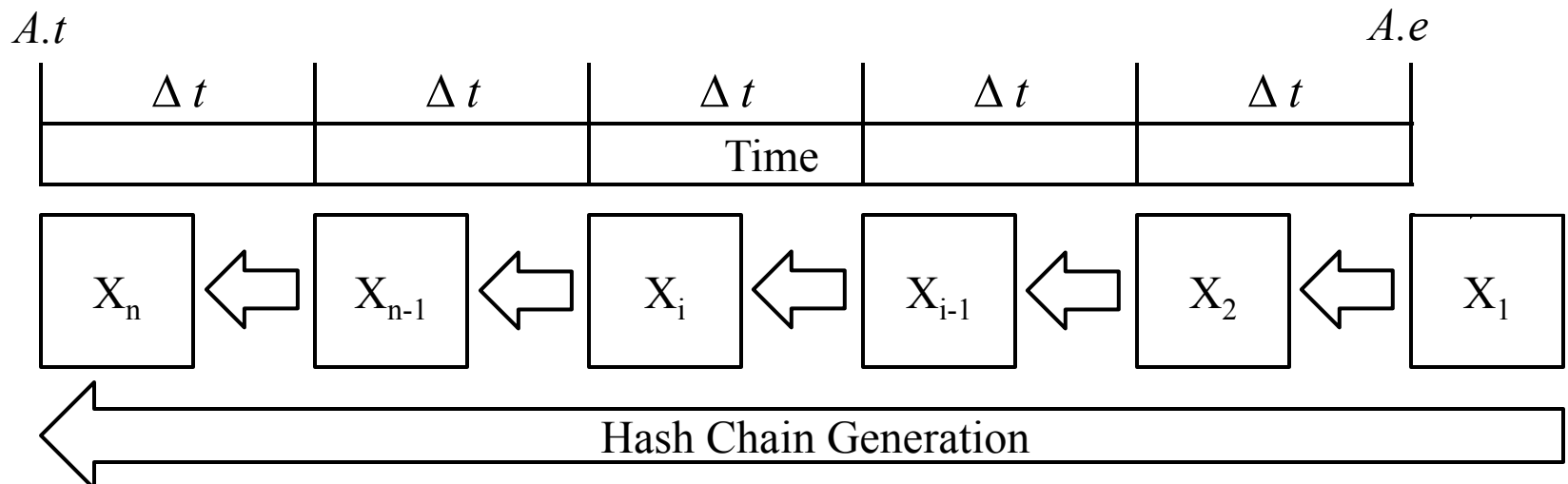
$$\text{Sign}_k \{ H ( A.t \mid A.e \mid A.u \mid A.l \mid \text{HTTP} .\text{Headers} \mid \text{HTTP} .\text{Content} \mid X_n \mid \Delta t ) \}$$

- Server stores nonce in authenticator cache



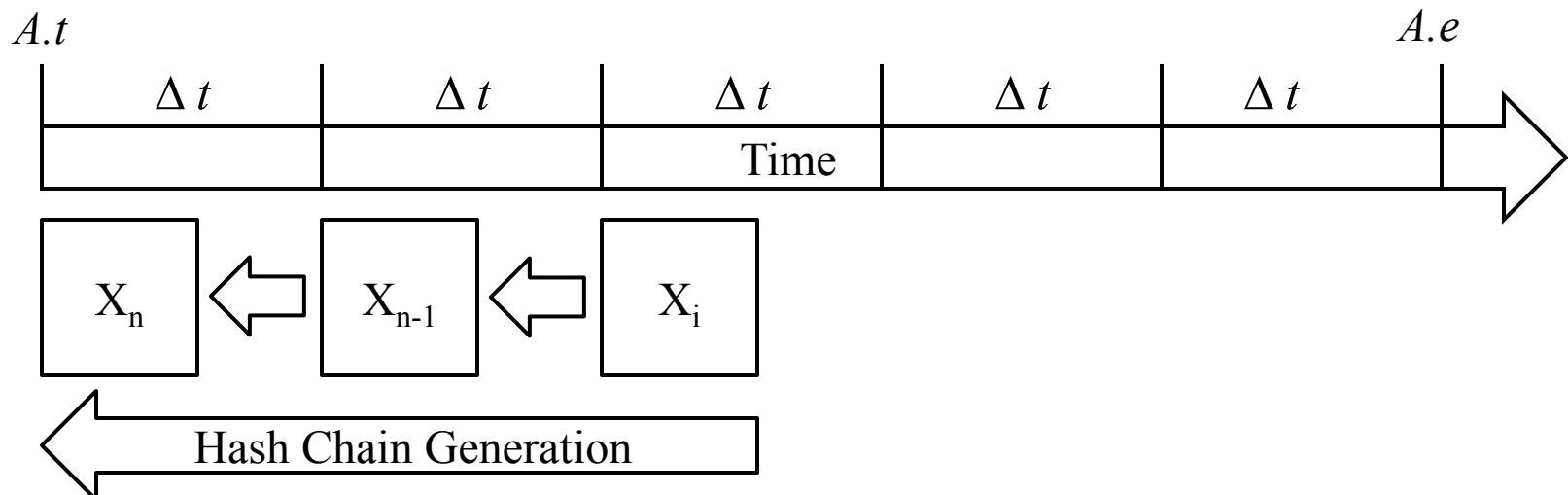
# iHTTP: Extending a Timestamp

- Server releases  $X_i$  with each authenticator
  - Where  $i$  is based on current server time  $c$ 
    - $i = n - \left\lceil \frac{c - A.t}{\Delta t} \right\rceil$
  - Sliding-Timestamp:  $(n - i) * \Delta t + A.t$



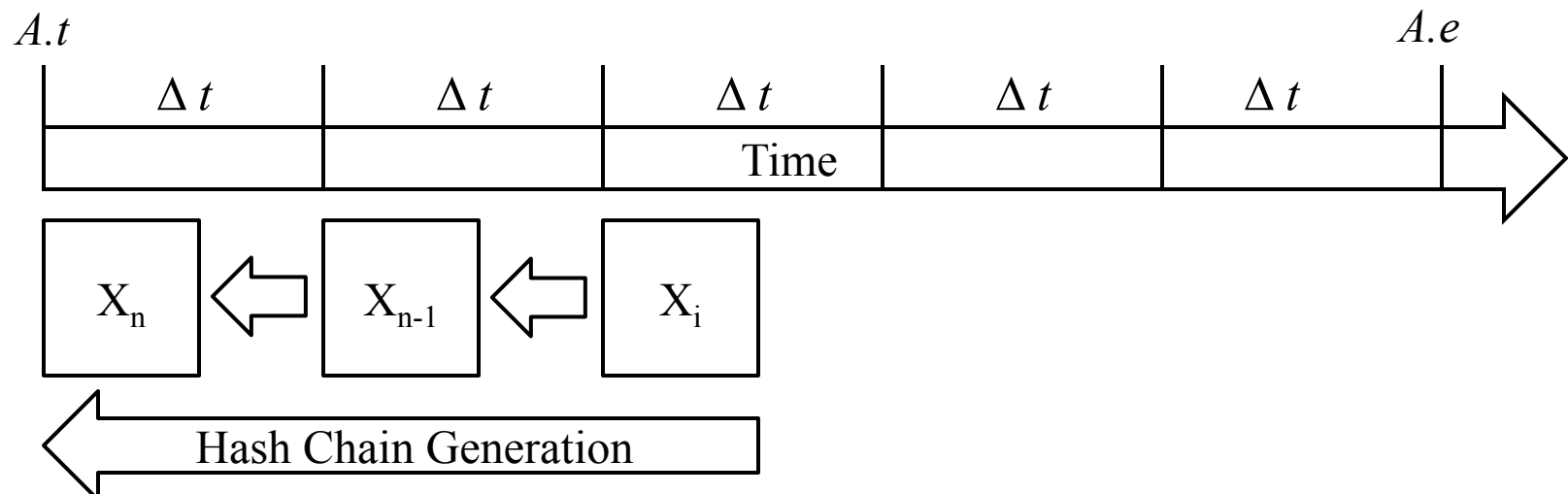
# iHTTP: Client Authentication

- Verify the authenticator data using the signature
  - Verifies  $X_n$  and  $\Delta t$
- Authenticate  $X_i$  by hashing  $X_i$  to  $X_n$ 
  - $H^{n-i}(X_i) = X_n$



# iHTTP: Client Authentication cont.

- Authenticate freshness
  - Sliding-Timestamp:  $(n - i) * \Delta t + A.t$ 
    - Must be greater than request timestamp



# iHTTP: Client Authenticator Verification

- Clients verify at least one signature per response
- Rendering web pages may require many signature verifications
  - CNN.com: 128 responses
  - All-That's-Interesting.tumblr.com: 176 responses
- Clients can get overwhelmed
  - Especially for resource constrained clients



# iHTTP: Opportunistic Hash Verification

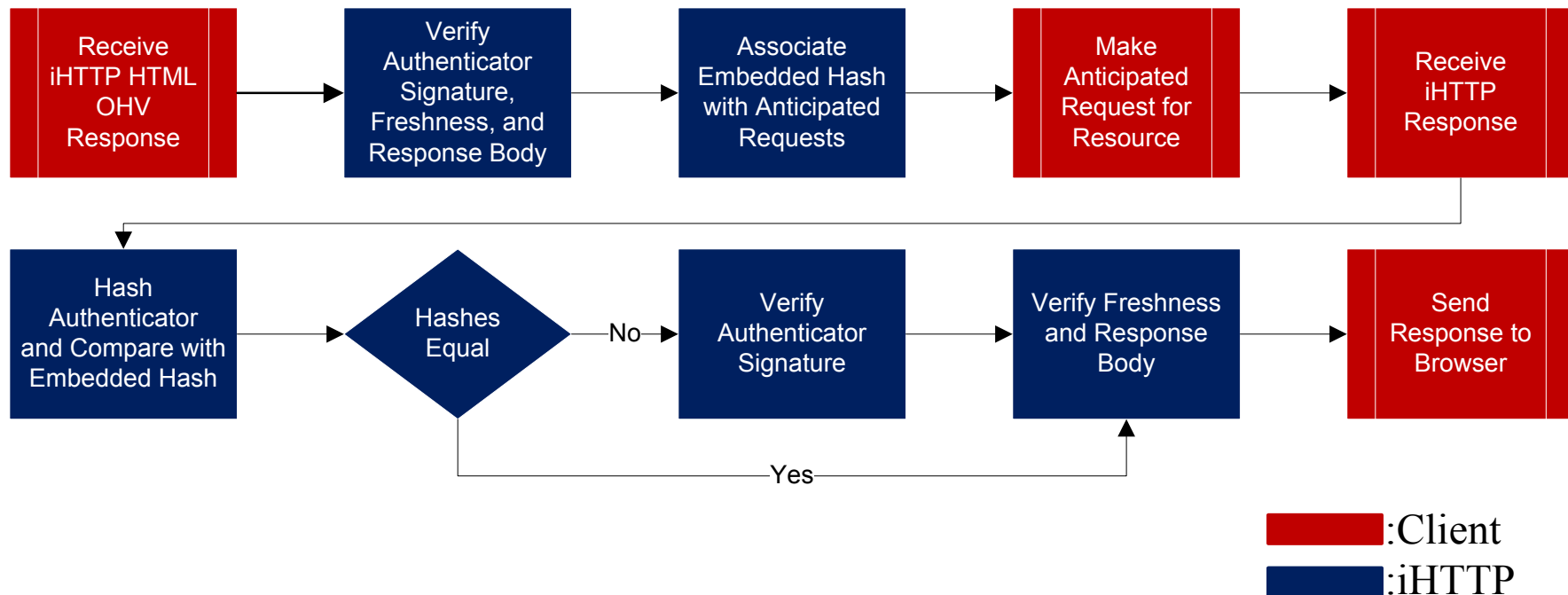
- Client Request Anticipation
  - Servers parse HTML responses for resources
  - URLs are used to look up authenticators
  - Authenticators are hashed and embedded in HTML

$H(A.t \mid A.e \mid A.u \mid A.l \mid HTTP.Headers \mid HTTP.Content \mid X_n \mid \Delta t)$

```
<html>
  <head>
    <link type="text/css" href="/screen_home.css"
  -
  </head>
  ...
</html>
```

# iHTTP: Client Authenticator Verification

- Verifying HTML verifies embedded hashes
- Hashes can be used verify authenticators



# Security Analysis

- **Authenticated data**
  - SBHI based on existing PKI infrastructure
  - Authenticators are bounds to data
- **Data Integrity**
  - Cryptographic hash representing data is signed
- **Verifiable freshness**
  - Clients calculate timestamps
    - Cannot forge due to one-way hash chain properties

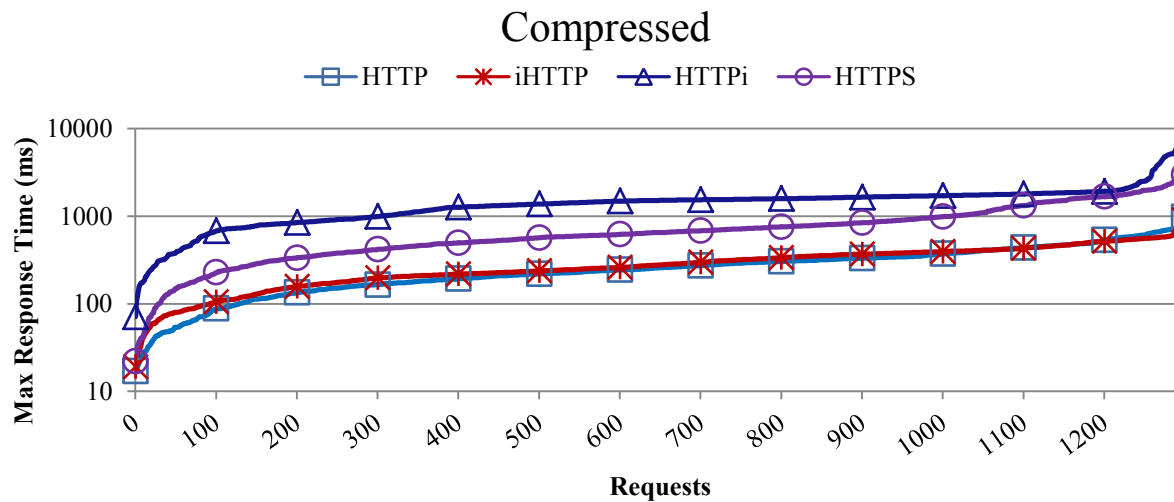
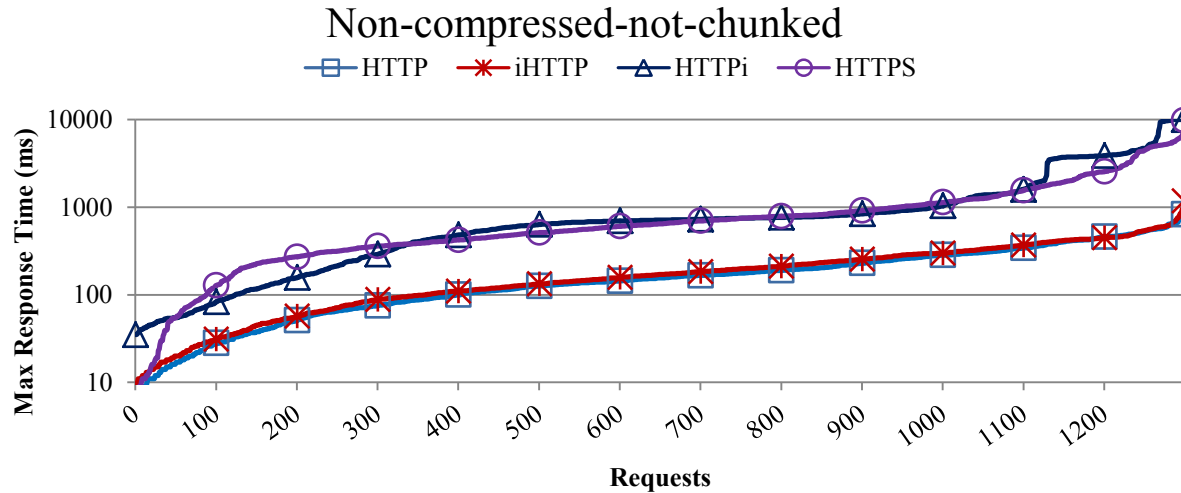
# Limitation

- SBHI not suited for all HTTP data
  - Very beneficial for Client-Static data
    - Client-Static data is cacheable
  - Not reliable for Client-Unique data
    - Attacks by providing logically incorrect data to users
    - Cannot protect client requests
      - Cookies and post data not protected
    - Each response must be signed
      - Poor performance

# Experimental Evaluation

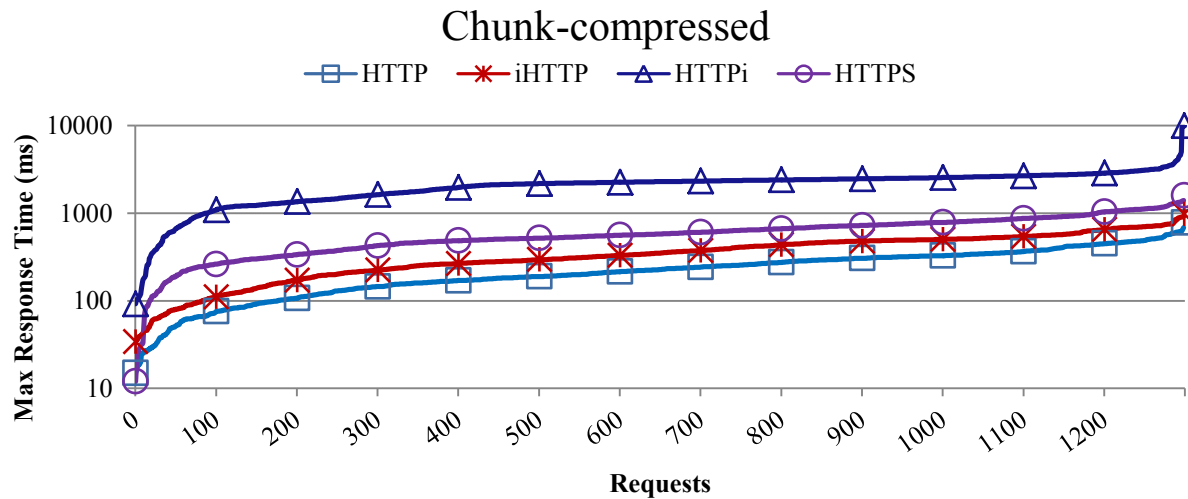
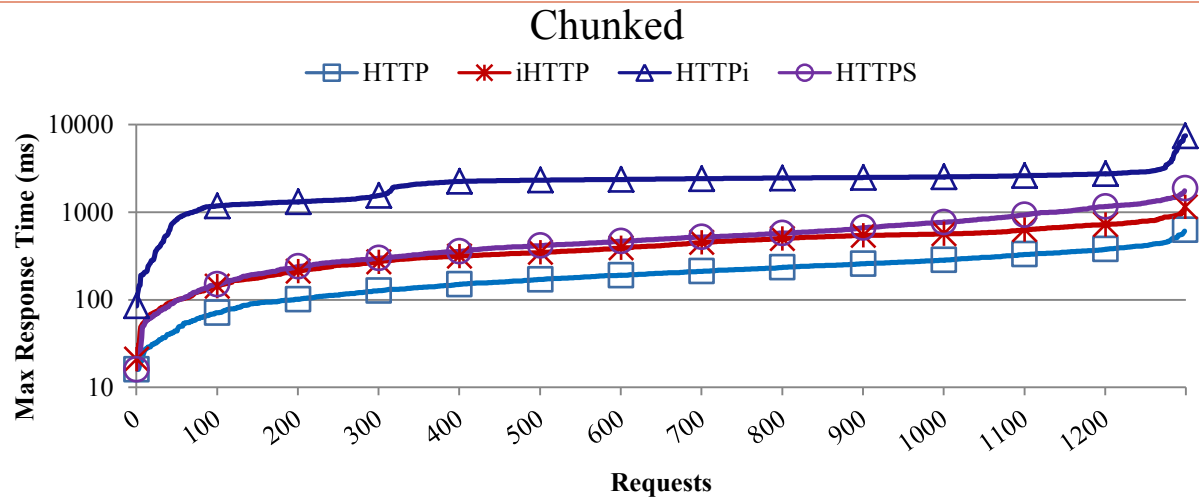
- Server Macrobenchmark
  - Compare iHTTP, HTTP, HTTPS, and HTTPi
  - Deployed blog template website
    - Client-Static data
  - Simulated 130 simultaneous clients
  - Four different configurations
    - Non-Chunked-Not-Compressed
    - Compressed
    - Chunked
    - Chunked-compressed

# JMeter Benchmark Results



\*X-Axis: Requests, Y-Axis: Max Response Time

# JMeter Benchmark Results cont.



\*X-Axis: Requests, Y-Axis: Max Response Time

# Experimental Evaluation

- Client Macrobenchmark
  - Evaluate impact of Opportunistic Hash Verification\*
    - On a resource constrained client
      - Android enabled Droid2
  - 20 requests to Client-Static blog
    - 17 resources per web page

Configuration	Avg Page Load
Non-OHV	7.4321 s
OHV	5.8291 s

\* SBHI impact on clients evaluated in previous research



# Conclusion

- iHTTP
  - Lightweight authentication of HTTP response data
  - Both secure and efficient
  - Enables freshness authentication without signing
    - Sliding-Timestamps
  - Minimizes client computation
    - Opportunistic Hash Verification
  - Performance
    - Better than previous SBHI approach HTTPi
    - Similar to HTTP for non-chunked Client-Static data



# iHTTP: Efficient Authentication of Non-Confidential HTTP Traffic

Thank you  
Questions?

# Server Microbenchmark

- Five primary operations

Operation	Time
Authenticator Creation	4.97771 ms
Signature Generation	4.32070 ms
Hash Embedding	0.13189 ms
Cache Search	0.08751 ms
SHA-1 Operation	0.00042 ms

- Signature generation
  - 86% of authenticator generation cost

# Server Macrobenchmark

- Investigate SBHI on Client-Unique data
- SpecWeb2009
  - Industry standard benchmark software
  - Deployed banking web application
    - 15 unique pages
    - Unique page responses for each user

<b>Protocol</b>	<b>Avg Response Time</b>	<b>Avg Bytes per Req</b>
HTTP	544 ms	41,818
HTTPS	576 ms	41,828
iHTTP	647 ms	50,627
HTTPi	662 ms	52,147